

SERVE

Ministry Teams | Care & Prayer



Care Team Member

Serve on a team of 6-8 to assist an individual or family needing help with activities of daily living due to a prolonged illness or disability.

Funeral Guild

Help families following the death of a family member. Provide ushers for funerals and organize receptions and luncheons following the funeral.

Health Ministry

Focus on the wholeness of mind, body and spirit. Organize and facilitate opportunities to assist families and groups to become good stewards of their health and well being. Supports the Parish Nurse, who offers health promotions and illness prevention activities rather than personal illness care.

Homebound Visitation

Stay in touch with homebound or ill members of our congregation. Monthly contact is recommended.

Stephen Ministry

Prepare yourself to minister to others in need. Stephen Ministers take part in 50 hours of training in Christian caring skills, including topics such as effective listening, dealing with feelings, using traditional Christian resources in caring, and helping people going through a crisis. After training, laypersons will be commissioned into active caring ministries to work with people experiencing situations such as grief, hospitalization, depression, loneliness, divorce, job loss and other life crises.

What Stirs You?

Ministry Teams are the place where we share the gifts God has given us.

If you are drawn to prayer, to comforting others, to being available for those who are struggling, you'll find many opportunities for using those gifts at First Presbyterian Church.

Check into the Ministry Teams that focus on Care & Prayer. If you see something you're interested in, contact Mary Scott Peterson, 704.927.0242 or mpeterson@firstpres-charlotte.org.

Other opportunities to serve with a Ministry Team are available in the areas of Children, Housing & Poverty, Hospitality & Fellowship, Growing in Faith, Global Mission and Worship & Music. Look for more information about each area on the Resources page of the website.

